



count number of adjacent bits and free pages

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Scholar Results 41 - 50 of about 155 for count number of adjacent bits and free pages and bitmap. (0.08 :

Endcap Muon Trigger System: Read-out Driver Design

L Levinson - atlas.web.cern.ch

... verifying fragment checksum, computing fragment word **count**, fragment buffering ... item per record giving the **number** of items ... the record and any flag **bits** for the ...

[View as HTML](#) - [Web Search](#) - atlas-proj-tgc.web.cern.ch

yFS: A Journaling File System Design for Handling Large Data Sets with

R Seeking - unix.org

... yFS is able to allocate small files **adjacent** to each ... As a result, the **number** of fragments per block is ... Therefore, yFS uses a **free** fragment **count** instead of a ...

[Cached](#) - [Web Search](#) - unix.org

Implementation and Evaluation of a Network Layer Design conforming to the PICMG 2.14 Multicomputing ...

D Stodden - in.tum.de

... an MCDevice is a hardware entity repre- sentable by a PCI device/function **number** tuple. ... meaning to the data link layer protocol for the first two **bits** of octet ...

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THE BACK OF THE ENVELOPE

Q Calculations - Communications of the ACM, 1984 - portal.acm.org

... 0.. N - 1] such that C[1] is the **number** of one ... turning on the K th bit adds one to the **count**. ... such cases the algorithms locate a pair of **adjacent** elements that ...

[Web Search](#) - portal.acm.org

[PS] UK Patent Application 9924061.1 A Data Structure, Memory Allocator and Memory Management System. ...

C Clack - bells.cs.ucl.ac.uk

... as soon as they become **free**, and collapsing **adjacent** available areas ... A reference **count** for this cell ... The **number** of elds freed so far (for incremental freeing of ...

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Cube-3: A Real-Time Architecture for High-Resolution Volume Visualization

H Pster, A Kaufman, T Chiueh - In 1994 Workshop on - merl.com

... of the skewing of the 2DSB, neighboring rays reside in **adjacent** memorymodules, requiring ... c. With a 16-bit data path and n = 512, the **number** of **bits** left for ...

[Cited by 5](#) - [View as HTML](#) - [Web Search](#) - cs.sunysb.edu - cs.sunysb.edu

Communication complexity of document exchange

U Vishkin - dimacs.rutgers.edu

... taking the parity of geometrically increasing sequences of random samples of **bits**. ... The **number** of such nodes is bounded above by $2(k + l) - 1$ (**count** k from ...

[View as HTML](#) - [Web Search](#) - dcs.warwick.ac.uk

Virtual Memory Performance DRAFT COPY DO NOT DISTRIBUTE!

C Szmajda - swww.ee.uwa.edu.au

... of hardware entries as each entry maps two **adjacent** pages † L2 DTLB ... result is that the TLB miss **count** sometimes varied ... it is not clear why the **number** of TLB ...

[View as HTML](#) - [Web Search](#) - cse.unsw.edu.au

WRL Research Report 91/

WFX Servers, F Buffers - gatekeeper.dec.com

... instructions, then performs loop overhead "for free" while the ... both pointers by the total number of bytes ... be word-aligned (the low two bits of the ...

[View as HTML](#) - [Web Search](#) - [digital.com](#) - [gatekeeper.dec.com](#) - [hpl.hp.com](#) - [all 5 versions »](#)[Ps] O (log n) Dynamic Packet Routing

S Sahni, K Kim - Proceedings of the Seventh International Symposium on ..., 2002 - cise.ufl.edu

... a three-level xed-stride trie in which trie nodes are compressed using a **bitmap**. ...

Figure 1 has a length of 0 and length(P4) = 4. W is the number of bits in a ...

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US-PAT-NO: 6240169

DOCUMENT-IDENTIFIER: US 6240169 B1

TITLE: Communications protocol for least cost call
routing
system

----- KWIC -----

Brief Summary Text - BSTX (13):

In still another aspect, the present invention provides a method for compressing the number of bytes of data that written during an update from a server to a remote device capable of routing telephone calls along a least cost route, the remote device comprising a first memory, a dialer, and a controller. This method comprises the steps of receiving at the server an update request from the remote device providing a data stream at the server comprising data that is to be written to the memory of the device, the data stream comprising a plurality of data each byte associated with a memory address; determining whether two or more of the data are identical and defining at least one block comprising a set of data that are identical to each other; determining the starting and ending memory addresses for the block; the number of data in the block and identifying this number as a block ; and defining a unique pattern command instructing the server to write the data byte at the start address a number of times equivalent to the block beginning at the start address on the device.

Brief Summary Text - BSTX (14):

The steps of determining the defining a block of the data in the block, and defining a pattern command for the block, are repeated until all data in the data stream have been

checked to determine if they are to identical data .
The method
further includes the steps of generating at the server, for all data
bytes in
the data stream that are not assigned to a block, a customized set of
commands
relating to the update of the device; combining the customized set of
commands
with all pattern commands generated above into an update command set;
and using
the update command set to respond to the update request from the
remote device.

US-PAT-NO: 6167143
DOCUMENT-IDENTIFIER: US 6167143 A
TITLE: Monitoring system

----- KWIC -----

Detailed Description Text - DETX (6):
status s having the same status as the status
to be
checked;

Detailed Description Text - DETX (21):
all status to the start status bit which are equal
to 1 and
whose associated area mark is $m=0$ to be set at $m:=b$ and bit
to be
raised by one unit ($z:=z+1$);